

Chartboost Pokkt Mediation

Prerequisites

- Please create account at <https://www.chartboost.com>
 - Please read instructions at <https://answers.chartboost.com/hc/en-us/articles/201219545> to integrate your android application with Chartboost
 - Register your App here and then go in “App Settings”->Rewarded Video-> and add the data according to you like Rewarded currency name and reward per view.
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Configuration in Application

- Move the chartboost.jar file into the libs folder of your project. Make sure to update your project's dependencies accordingly.
 - Add the necessary permissions for Chartboost as suggested in Chartboost integration document to your application manifest.
 - Add the following activities to your AndroidManifest.xml:
 - `<activity android:name="com.chartboost.sdk.CBImpressionActivity"`
`android:excludeFromRecents="`
`android:theme="@android:style/Theme.Translucent.NoTitleBar" />`
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Code changes

- The PAPUnity.jar (provided inside unitypackage) already contains handler for this network. You do not need to create any adapter.
- Please declare class name “com.pokkt.thirdparty.ChartboostNetwork.java” along with package name, game ID and reward amount in your POKKT account Dashboard for Chartboost network setting.